OFFICIAL TOURNAMENT RULES PACK

The Colosseum Cup 2027

Blood Bowl Tournament — Rules & Player Handbook

DATE	Saturday, 14 August 2027
VENUE	Venator Tabletop Gaming Ltd, 2 King St, Bedworth CV12 8HT
RULESET	Blood Bowl 2025 (Third Season / Latest Season Rules)
FORMAT	3-Round Swiss · Resurrection Mode

ORGANISED BY

The After Hours Hobbyist

RULES & FAQ CUT-OFF

17 July 2027

TEAM REGISTRATION & ROSTER CUT-OFF

8 August 2027

RULES CUT-OFF	ROSTER LOCK	MANAGED VIA
17 July 2027	8 August 2027	Tourplay.net

Venue & Travel

Venator Tabletop Gaming Ltd, 2 King St, Bedworth CV12 8HT

BY CAR

The venue is conveniently located close to M6 Junction 3 and is adjacent to Coventry.

BY TRAIN

Bedworth Station is a short 3–4 minute walk from the venue, with direct links to Coventry and Nuneaton.

PARKING

The nearest car park is Spitalfields Car Park (CV12 8HU), just a 1-minute walk from the venue. Additional parking is available throughout Bedworth town centre.

Coach’s Checklist

What to bring — every coach must arrive prepared

- **A Painted Team:** Minimum “Match Ready” standard (at least 3 colours and based).
- **Gaming Essentials:** Your own Pitch (Board), Dugouts, Templates, and Tokens.
- **Dice:** A full set of Block Dice, D6s, D8, and D16.
- **Smart Device:** A phone or tablet with an internet connection, for submitting scores via the tournament portal.

Event Schedule

09:30 – 10:00	Registration & admin briefing
10:00 – 12:30	Round 1
12:30 – 13:15	Lunch break
13:15 – 15:45	Round 2
15:45 – 16:00	Coffee & tactical briefing break
16:00 – 18:30	Round 3
18:30 – 18:45	Awards ceremony

Team Construction & Skills

Team Value and Skill Budget are set strictly by the tiering tables overleaf

- **Primary Skills:** These are free and do not cost GP.
- **Elite Skills:** No tax on Elite Skills — if you have 6 allocated skills you may have 6 Elite Skills. Elite skills can **never** be stacked.
- **Stacking:** **Green** teams may give two primary skills to **one** player. **Pink** teams may give two primary skills to **two** players. All other teams may not stack, and no other player may have more than one added skill.
- **Secondary Skill Access:** The number in (brackets) on the tiering table is how many of your allowed skills may be secondary skills.

Star Players

> **ALL STAR PLAYERS — BANNED**
>
> No Star Players may be hired by any team at this event.

Scoring & Awards

Tournament Scoring

Win — 3 Points **Draw — 1 Point** **Loss — 0 Points**

Tie-Breakers: 1. Score 2. Strength of Schedule (Buchholz / SBR) 3. Net TDs 4. Net Casualties

Prizes

- **Major:** Champion (1st), Runner Up (2nd), Most Casualties, Most Touchdowns
- **Minor:** Stunty Cup, Wooden Spoon
- **Special:** The After Hours Hero Award & The Painter Award (Best Painted Team)
- You cannot win more than one major prize.

The Tiering Tables

Find your team to see its Team Value and total skill allowance

HOW TO READ THE TABLE

Rows set your Player & Sideline Staff Team Value. **Columns** set your total number of skills. The number in (brackets) is how many of those skills may be secondary skills.

- **Green** teams may stack two primary skills on a player **once**.
- **Pink** teams may stack two primary skills on a player **twice**.
- A team marked **++** is allowed two armour value increases, which may be stacked with a primary or secondary skill.

PLAYER & STAFF TV	TOTAL NUMBER OF SKILLS			
	6	7	8	9
1070	—	**Humans** (0) **Underworld** (0)	**Snotlings** (2)	**Halflings** (3)
1120	**Amazons** (0) **Lizards** (0) **Orc** (0)	**Ogre** (5) **Shambling Undead** (1) **Slann** (0)	—	**Bretonnians** (2)
1160	**Dark Elf** (0) **High Elf** (0) **Old World Alliance** (0) **Wood Elf** (0)	**Necromantic Horror** (0) **Nurgle** (0) **Skaven** (0) **Vampires** (0)	**Chaos Dwarfs** (0) **Chaos Renegade** (1) **Tomb Kings** (1)	**Black Orcs** (2) **Chaos Chosen** (0)
1180	—	**Norse** (1)	**Elf Union** (0) **Gnomes** (3) **Goblins** (3) **Imperial Nobility** (0)	—
1200	—	**Dwarf** (2)	**Khorne** (1)++	—

Sportsmanship & House Rules

1. The After Hours Sportsmanship Code

We believe the hobby is as important as the game. We expect all coaches to play with “The Spirit of the Game” in mind. Blood Bowl is a game of high variance; how you handle that defines you as a coach.

- **The “Don’t Be a Git” Policy:** TOs may deduct points for excessive salting, slow play, rules lawyering, or general harassment.
- **Deductions:** 1st Warning (Verbal) · 2nd Offence (−1 Tournament Point) · 3rd Offence (Disqualification).

2. The “After Hours Hero” Award

A peer-voted prize. After Round 3, nominate one opponent as your “Favourite Game.” The coach with the most nominations wins the trophy and a special hobby prize.

3. House Rules

- **Dice Etiquette:** All “cocked” dice must be re-rolled.

- **Apothecaries:** Work normally during the match; players are fully healed for the next round.
- **Inducements Allowed:** Kegs, Bribes, Mascot, Weather Mage (Chef for Flings, Dodgy Rep for Stunties, Riotous Rookies for Ogres/Snotlings).
- **Weather:** All games are played in perfect conditions.
- **Banned:** Wizards, Mercenaries, Prayers to Nuffle.

Digital Management & Rules Cut-off

- **Tourplay App:** This tournament is managed via the Tourplay.net platform. All coaches must register their teams and submit game results through the app.

NAF MEMBERSHIP REQUIRED

This is a NAF-sanctioned event, and all coaches must be registered NAF members to play. Membership must be in place before the tournament — on-the-day sign-up is not available for this event.

Join or renew: member.thenaf.net · **More info:** thenaf.net/join-the-naf

Please have your NAF name and number ready when setting up your Tourplay profile for this event.

- **Rules & FAQ Cut-off (17 July 2027):** Any new teams released by Games Workshop, or official NAF/GW FAQs, must be published on or before 17 July 2027 to be legal at this tournament.
- **Team Registration & Roster Cut-off (8 August 2027):** All coaches must have their final team rosters submitted, built, and locked in on Tourplay by this date. No roster adjustments will be permitted after this deadline. Your NAF membership must also be active by this date.

Questions?

Email Jack at theafterhourshobbyist@gmail.com